

# Year 1 End of Year Art and Design Expectations

# **Working at the Expected Standard (EXP):**

- Use artwork to record ideas, observations and experiences.
- Experiment with different materials to design and make products.
- > Explain what he/she likes about the work of others.
- Know the names of tools, techniques and elements that he/she uses.
- Use a variety of tools to represent objects in lines.
- Explore mark-making using a variety of tools.
- Cut, glue and trim material to create images from a variety of media.
- Make marks in print using found objects and basic tools and use these to create repeating patterns.
- Sort, cut and shape fabrics and experiment with ways of joining them.
- Use a variety of tools including:
  - Pencils
  - Rubbers
  - Crayons
  - Pastels
  - Felt tips
  - Charcoal
  - Ballpoints
  - Chalk



# Year 2 End of Year Art and Design Expectations

## **Working at the Expected Standard (EXP):**

- > Select particular techniques to create a chosen product and develop some care and control over materials and their use.
- ➤ Give reasons for his/her preferences when looking at art/craft or design work.
- Know that different artistic works are made by craftspeople from different cultures and times.
- > Experiment with tones using pencils, chalk or charcoal.
- > Represent things observed, remembered or imagined using colour/tools.
- Experiment with basic tools on rigid and flexible materials.
- ➤ Make textured collages from a variety of media and by folding, crumpling and tearing materials.
- > Use a variety of techniques including carbon printing, relief, press and fabric printing and rubbings.
- Develop techniques to join fabrics and apply decorations such as a running or overstitch.



# Year 3 End of Year Art and Design Expectations

# **Working at the Expected Standard (EXP):**

- Use a sketchbook for recording observations, for experimenting with techniques or planning out ideas.
- > Experiment with different materials to create a range of effects and use these techniques in the completed piece of work.
- > Explain what he/she likes or dislikes about their work.
- ➤ Know about some of the great artists, architects and designers in history and describe their work.
- > Explore shading, using different media.
- > Understand and identify key aspects such as complementary colours, colour as tone, warm and cold colours.
- Compare and recreate form of natural and manmade objects.
- He/she is able to create a collage using overlapping and layering.
- Create printing blocks using relief or impressed techniques.
- Add detail to work using different types of stitch, including cross-stitch.



# Year 4 End of Year Art and Design Expectations

## **Working at the Expected Standard (EXP):**

- Use a sketchbook for collecting ideas and developing a plan for a completed piece of artwork.
- Use taught technical skills to adapt and improve his/her work.
- Articulate how he/she might improve his/her work.
- > Describe some of the key ideas, techniques and working practices of artists, architects and designers who he/she has studied.
- > Draws familiar objects with correct proportions.
- Create different effects by using a variety of tools and techniques such as bleeds, washes, scratches and splashes.
- ➤ Use a variety of techniques e.g. marbling, silkscreen and cold water paste.
- > Print on fabrics using tie-dyes or batik.
- Plan a sculpture through drawing and other preparatory work.
- > Experiment with creating mood, feeling, movement and areas of interest by selecting appropriate materials and learnt techniques.



# Year 5 End of Year Art Expectations

## and Design

# **Working at the Expected Standard (EXP):**

- > Develop different ides which can be used and explain his/her choices for the materials and techniques used.
- Confidently and systematically investigate the potential of new and unfamiliar materials and use these learnt techniques within his/her work.
- > Evaluate his/her work against their intended outcome.
- Research and discuss various artists, architects and designers and discuss their processes and explain how these were used in the finished product.
- ➤ Use line, tone and shading to represent things seen, remembered or imagined in three dimensions.
- Mix colours to express mood, divide foreground from background or demonstrate tones.
- > Develop skills in using clay including slabs, coils and slips.
- ➤ Add collage to a painted, drawn or printed background using a range of media, different techniques, colours and textures.
- Experiment with using layers and overlays to create new colours/textures.
- Return to work over longer periods of time and use a wider range of materials.



# Year 6 End of Year Art and Design Expectations

# **Working at the Expected Standard (EXP):**

- > Select ideas based on first hand observations, experience or imagination and develop these through open ended research.
- > Refine his/her use of learnt techniques.
- Adapt his/her own final work following feedback or discussion based on their preparatory ideas.
- ➤ Describe the work and ideas of various artists, architects and designers, using appropriate vocabulary and referring to historical and cultural contexts.
- > Explain and justify preferences towards different styles and artists.
- > Begin to develop an awareness of composition, scale and proportion in their work.
- Use simple perspective in their work using a single focal point and horizon.
- ➤ Use techniques, colours, tones and effects in an appropriate way to represent things seen brushstrokes following the direction of the grass, stippling to paint sand, watercolour bleeds to show clouds.
- Produce intricate patterns and textures in a malleable media.
- Use different techniques, colours and textures when designing and making pieces of work and explain his/her choices.
- Create intricate printing patterns by simplifying and modifying sketchbook designs.
- Follow a design brief to achieve an effect for a particular function.