## Coordinates Battleships

## Need: Two blank coordinates grids, pencils

- Two players mark out three battleships of lengths 5, 4 and 3 on their own coordinates grid.
- Each player takes it in turns to say a coordinate to 'bomb' one of the opposing player's battleships.
- If a player scores a direct hit, they get another go.
- The winner is the player who 'sinks' all of the opposing players battleships.


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